

朝陽科技大學 099學年度第1學期教學大綱
Computer Programing 程式設計

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| 當期課號 | 2402 | Course Number | 2402 |
| 授課教師 | 梁錫卿 | Instructor | LIANG,SHYI CHING |
| 中文課名 | 程式設計 | Course Name | Computer Programing |
| 開課單位 | 資訊管理系(四日)—A | Department | |
| 修習別 | 必修 | Required/Elective | Required |
| 學分數 | 3 | Credits | 3 |
| 課程目標 | 本課程是基礎程式能力之訓練內容包括:1.編輯與發展環境介紹2.資料型態3.輸入與輸出4.選擇敘述(if.. else, switch)5.重複敘述(for, while, do...while, break and continue)6.函數或方法7.陣列8.字串9.結構或類別10.檔案輸入/輸出 | Objectives | The course is basic program training which include the following subjects. 1. Editor and Development Environment 2. Data Type 3. Input/Output4. Selection Statements (if..else, switch)5. Repetitive statements (for, while, do...while, break and continue) 6. Functions or Method 7. Arrays 8. Strings |
| 教材 | Java SE6 程式設計學習教本, 康廷數位著 藍海文化出版, ISBN 978-986-6432-02-6 | Teaching Materials | Java SE6 程式設計學習教本, 康廷數位著 藍海文化出版, ISBN 978-986-6432-02-6 |
| 成績評量方式 | 課堂參與: 10% 作業: 35% 期中考: 25% 期末考: 30% | Grading | Class Participation/Quizzes: 10% Homeworks: 35% Midterm: 25% Final Exam: 30% |
| 教師網頁 | http://itdc.im.cyut.edu.tw/~jerry | | |
| 教學內容 | 這門課的主要目的是在於引導大一的學生經由物件的觀念來了解程式設的的方法以及概念，並經由大量的範例，讓學生能夠精通並開發出有效率的程式。 | Syllabus | The aims of this course is to introduce students to the world of programming through the concept of objects. By using examples, the students will be able to design efficient programs as well as debug programs. For detailed information, please check out http://itdc.im.cyut.edu.tw/~jerry/ you can locate syllabus, supplemental materials, etc. over there. |

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