# 朝陽科技大學 097學年度第2學期教學大綱
# Play Education 嬰幼兒遊戲

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| 當期課號 | 2306 | Course Number | 2306 |
| 授課教師 | 孫扶志 | Instructor | SUN,FU CHIH |
| 中文課名 | 嬰幼兒遊戲 | Course Name | Play Education |
| 開課單位 | 幼兒保育系(四日)一B | Department | |
| 修習別 | 必修 | Required/Elective | Required |
| 學分數 | 2 | Credits | 2 |
| 課程目標 | 本課程將探討幼兒遊戲的理論與其在幼兒教育的應用，課程內容包含遊戲之基本理論、幼兒遊戲與幼兒發展的關係、幼兒遊戲的發展歷程、遊戲的環境規劃、成人在幼兒遊戲中之角色、遊戲材料、遊戲與幼兒教育的關係等。在修習完本課程之後，學習者應能熟悉幼兒遊戲的基本理論，並能瞭解與觀察幼兒遊戲型態與其發展的關係，以扮演適當之專業角色。 | Objectives | The course presents theories about play for young children, and its application in early childhood education. The curriculum content includes theories about children's play, the relations between play and child development, developmental processes of young children's play, arrangement of play environment, adults' role in children's play, play materials, play in early childhood education, etc. After completion of the course, students are expected to know fundamental theories of play and have a better understanding of the relations between play and development. These knowledge and skills will help them establishing professionalism in child care related industries. |
| 教材 | 1.講述 筆記 2.學習單實作練習 3.遊戲教學活動設計與教學演示 4.小組討論與發表 5.教學參觀與紀錄 | Teaching Materials | lectures;<br>learning-sheets;<br>classroom discussing |
| 成績評量方式 | 1. 出席與討論參與（10% ） 2. 幼兒遊戲教學活動設計分組報告（演示20% ;書面20% ） 3. 遊戲課程學習活動單設計（20% ） 4. 期末筆試（30% ） | Grading | 1.present and discuss<br>2.activities designing and reporting<br>3.Play Education's learning-sheets<br>4.final exam. |
| 教師網頁 | http://www.cyut.edu.tw/~fcsun | | |
| 教學內容 | 1.熟習遊戲的理論與內涵2.結合遊戲發展理論與實務，進行活動設計，期能運用於實際教學。3.增進教師在幼兒遊戲發展及學習活動設計上的專業成長。 | Syllabus | 1.To understand Play Education's theories and contents.<br>2.To improve play-design of abilities. |

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