朝陽科技大學 094學年度第1學期教學大綱
Seminar in Design Practice 設計實務講座

當期課號	1843	Course Number	1843
授課教師	路威	Instructor	
中文課名	設計實務講座	Course Name	Seminar in Design Practice
開課單位	工業設計系(四日)四A	Department	
修習別	選修	Required/Elective	Elective
學分數	2	Credits	2
課程目標	實務與理論並重，尤其以強化思考判斷訓練爲主軸。	Objectives	This class will cover design theory and practice , then emphasize in design thinking and judging training.
教材	all normal design, research and documentation tools	Teaching Materials	
成績評量方式	The class decides if each presentation is "bought or failed". The success of your group becomes your team mark. During every lesson an activity log is kept of who speaks and participates to decide credits. This is your bonus. Your bonus is you personal mark. Your grade will be your team mark plus your personal bonus. If you miss three classes without a documented reason you will fail the course.	Grading	The class decides if each presentation is "bought or failed". The success of your group becomes your team mark. During every lesson an activity log is kept of who speaks and participates to decide credits. This is your bonus. Your bonus is you personal mark. Your grade will be your team mark plus your personal bonus. If you miss three classes without a documented reason you will fail the course.
教師網頁			
教學內容	The goal of this course is to develop your ability to develop and manage a design project in a simulation of a real-life studio. This is a studio class in seminar form. The whole class is a Design Studio and each team is a project group and a profit centre within the Studio. You will working together and making client presentations. Each team defines the individual resources of its members, and divides the work between them to reach goals and deadlines. You will go through 3 whole design projects in one term, from idea to client presentation. Every week except at project presentations, the seminar has the form of an internal studio meeting where you make a progress report, project status, questions from group to studio, studio brainstorm amd project plan for next week. Project Presentations are Client Presentations. In these weeks, each production team sells their project to the rest of the class.	Syllabus	The goal of this course is to develop your ability to develop and manage a design project in a simulation of a real-life studio. This is a studio class in seminar form. The whole class is a Design Studio and each team is a project group and a profit centre within the Studio. You will working together and making client presentations. Each team defines the individual resources of its members, and divides the work between them to reach goals and deadlines. You will go through 3 whole design projects in one term, from idea to client presentation. Every week except at project presentations, the seminar has the form of an internal studio meeting where you make a progress report, project status, questions from group to studio, studio brainstorm amd project plan for next week. Project Presentations are Client Presentations. In these weeks, each production team sells their project to the rest of the class.

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