朝陽科技大學 093學年度第1學期教學大綱
3D Computer Graphic (1) 3D電腦繪圖(一)

當期課號	1503	Course Number	1503
授課教師	黃俊明	Instructor	HUANG,CHUN MING
中文課名	3D電腦繪圖(一)	Course Name	3D Computer Graphic (1)
開課單位	視覺傳達設計系(四日)二A	Department	
修習別	選修	Required/Elective	Elective
學分數	2	Credits	2
課程目標	教學內容主要在3D電腦動畫建模。以實際上線操作使學生對曲面模型、多邊模型架構、線性模型、人物建模、自由曲線建模、有機建模有充分之了解。	Objectives	The syllabus is focusing on 3D computer modeling for animation. With basic computer operation and training, students have full understandings for surface modeling, polygon modeling, linear modeling, character modeling, NURBS modeling, and organic modeling.
教材	MAYA 4.X 電腦動畫驚爆點/黃俊明、陳志強/上奇以及自編教材。	Teaching Materials	
成績評量方式	平時(40%), 期中(30%), 期末(30%)平時含出席率(20%)，報告(20%)	Grading	Normal(40%), mid-term(30%), final(30%).
教師網頁			
教學內容	本學期教學內容主要在3D電腦動畫建模。以實際上線操作使學生對曲面模型、多邊模型架構、線性模型、人物建模、自由曲線建模、有機建模有基本之了解。	Syllabus	The syllabus of this semester is focusing on 3D computer modeling for animation. With basic computer operation and training, students have basic understandings for surface modeling, polygon modeling, linear modeling, character modeling, NURBS modeling, and organic modeling.

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